



## JOB DESCRIPTION

**Position Title:** Graphic Designer

**Reports to:** Creative Director

**Campus:** Mesa

**Status:** Full-time, Non-exempt

### **Position Summary:**

The Graphic Designer creates visual material for Central and its respective ministries. This position speaks heavily into creative elements for weekends, special events, and outreach initiatives, and creates theming for messages. The Graphic Designer builds and maintains visual cohesion among all of Central's campuses—from ministry branding to environmental experience, consulting within all matters of art and design.

**This position is connected to the faith and ministry of the church and moves forward the vision of Central Christian Church.**

### **Responsibilities:**

- Oversee design
- Series/Weekend/Ministry/Event Design
- Environmental Design
- Branding creation and maintenance
- Advertising creation and implementation
- Construction
- Creative consultation
- Other duties as assigned

### **Knowledge, Skills and Experience Required:**

- Proficient in all Adobe programs
- Ability to create in multiple mediums in multiple styles and disciplines—digital to physical construction
- Working knowledge of color concepts, typography, and composition
- Ability to work well with and lead other creatives

### **Role model in personal life:**

- Must align with the vision, and values of Central Christian Church and be committed to doing Central no harm.
- Growing in your personal relationship with Christ.
- Develop personal evangelism opportunities within and outside the Church.

### **Model biblical integrity in all things:**

- Adhere to and encompass the qualities and characteristics required of Central Christian Church employees, defined by the Employee Handbook.
- Financially support the vision of Central Christian Church by faithfully giving at least 10% of gross income.
- Be an active Owner at Central Christian Church, making every effort to uphold the six core values of Central.

**Physical Requirements:** While performing the duties of this job, the employee is occasionally required to stand, walk sit; use hands to finger, handle, or feel objects, tools or controls; reach with hands and arms; climb stairs; balance; stoop, kneel, crouch or crawl; talk or hear. The employee must occasionally lift or move up to **twenty-five** pounds. Specific vision abilities required by the job include close vision, distance vision, color vision, peripheral vision, depth perception and the ability to adjust focus.